

# CIT, INTRODUCTORY GAME DESIGN AND DEVELOPMENT, OCCUPATIONAL CERTIFICATE



## Plan of Study

6IT-GAME

First Term		Credits
GAME 1304	Level Design	3
GAME 1303	Introduction to Game Design and Development	3
ITSE 1307 or ARTV 1345	Introduction to C++ Programming or 3-D Modeling and Rendering	3
ITSE 1329	Programming Logic and Design	3
IMED 1341	Interface Design with Photoshop	3
GAME 2332	Project Development I	3
<b>Credits</b>		<b>18</b>
<b>Total Credits</b>		<b>18</b>

**Capstone Experience:** INEW 2340 Object-Oriented Design - Game Design